



ECE 514E – RADAR & SATELLITE ENGINEERING

GEOSTATIONARY SATELLITES – STUDY GUIDE/REVISION

1. INTRODUCTION TO GEOSTATIONARY SATELLITES

- **Definition:** Satellites in geostationary orbit (GEO) at ~35,786 km altitude, orbiting Earth's equator with a period of 24 hours.
 - **Key Properties:**
 - Stationary relative to Earth (fixed longitudinal position).
 - Coverage: 1/3 of Earth's surface (global beams or spot beams).
 - **Applications:** TV broadcasting, weather monitoring (e.g., GOES), telecommunications (VSAT, DTH), navigation augmentation (SBAS).
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2. ORBITAL MECHANICS

- **Kepler's Laws & Newtonian Physics:**
 - Centripetal force = Gravitational force: $\frac{mv^2}{r} = \frac{GMm}{r^2}$
 - Orbital period, $T = 2\pi \sqrt{\frac{r^3}{GM}}$
- **GEO Satellite Orbital Parameters:**
 - Altitude: 35,786 km (from Earth's surface).
 - Inclination = 0°, Eccentricity ≈ 0 .
- **Perturbations:**
 - Gravitational (lunar/solar), Earth's oblateness, solar radiation pressure.
 - **Station Keeping:** Thrusters correct inclination (N-S) and longitude (E-W) drift.

3. COMMUNICATION SYSTEMS

- **Frequency Bands:**
 - C-band (4–8 GHz), Ku-band (12–18 GHz), Ka-band (26–40 GHz).
 - Trade-offs: Rain fade (Ka > Ku > C), antenna size, bandwidth.
- **Transponder Architecture:**
 - **Bent-pipe:** Receive → Low-noise amp (LNA) → Frequency conversion → High-power amp (HPA) → Transmit.

- **Onboard Processing:** Digital signal regeneration (modern satellites).
- **Link Budget Analysis:**
 - **Key Equation:**

$$\frac{C}{N} = \frac{EIRP \cdot \left(\frac{G_r}{T}\right) \lambda^2}{(4\pi d)^2 kBL} \text{ dB}$$
 - EIRP: Effective isotropic radiated power.
 - Gr/T: Receiver figure-of-merit.
 - d: Path length (≈38,500 km), L: Losses (atmospheric, polarization).
 - **Noise Sources:** Thermal noise (N=kTB), interference.
- **Modulation & Multiple Access:**
 - Digital: QPSK, 8PSK, 16APSK.
 - Access Methods: FDMA, TDMA, DVB-S2 for broadcast.

4. ELECTRICAL SUBSYSTEMS

- **Power Systems:**
 - Solar Arrays: Triple-junction GaAs cells (efficiency ~30%).
 - Batteries: Li-ion for eclipse operation (70 mins/day).
 - Power Regulation: DC-DC converters, bus voltage (28–100 V).
- **Antennas:**
 - Reflector types: Parabolic, shaped beams.
 - Gain: $G = \eta \left(\frac{\pi D}{\lambda}\right)^2$
Where η = efficiency and D = diameter.
- **Thermal Control:**
 - Passive: Multi-layer insulation (MLI), radiators.
 - Active: Heaters for battery/critical components.
- **Attitude Control:**
 - Sensors: Sun sensors, star trackers.
 - Actuators: Reaction wheels, magnetorquers.

5. CHALLENGES & EE SOLUTIONS

- **Latency:** 240–280 ms round-trip → Unsuitable for real-time apps (e.g., gaming).

- **Interference Mitigation:**
 - Polarization diversity (LHCP/RHCP), frequency coordination.
- **High-Power Amplifiers (HPAs):**
 - Traveling-wave tube amplifiers (TWTAs) for efficiency (60–70%).
 - Solid-state power amplifiers (SSPAs) for lower bands.
- **Radiation Hardening:**
 - Shielding, radiation-tolerant ICs (e.g., FPGA/CPU).

6. DESIGN PROBLEMS & EQUATIONS

1. Orbit Calculation:

- Given, $M_{Earth} = 5.972 \text{ kg}$, calculate GEO altitude.
- *Solution:*
- $r = \left(\frac{GMT^2}{4\pi^2} \right)^{1/3} \approx 42,164 \text{ km}$
- Taking the radius of the earth to be $r_e = 6,378$, we get altitude, $h = 35786 \text{ km}$

2. Link Budget:

- Compute C/N for a Ku-band downlink (12 GHz) with:
EIRP = 50 dBW, $G_r/T = 20 \text{ dB/K}$, distance = 38,500 km, bandwidth = 36 MHz, losses = 2 dB.
- Steps:

$$FSPL = 20 \log_{10} \left(\frac{4\pi}{\lambda} \right)$$

$$\frac{C}{N} = EIRP + \left(\frac{G_r}{T} \right) - FSPL - k - B - L$$

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- *Steps:* Calculate $FSPL = 20 \log_{10}(4\pi d/\lambda)$, then $C/N = EIRP + G_r/T - FSPL - k - B - L$.

7. CASE STUDIES

- **Intelsat 38:** C/Ku-band, 7.5 kW power, 50+ transponders.
- **GOES-R:** Weather imaging, 10-year design life, X-band telemetry.

8. FUTURE TRENDS

- **High-Throughput Satellites (HTS):** Spot beams, frequency reuse.
- **Electric Propulsion:** Xenon ion thrusters for station-keeping (reduced fuel mass).
- **LEO Competition:** Starlink (low latency) vs. GEO (broadcast advantage).