

REVISION EXERCISES

FREQUENCY DIVISION MULTIPLE ACCESS FOR SATELLITE ENGINEERING

1. A satellite transponder has a total RF bandwidth of 72 MHz. It is to be used in FDMA to provide 12 equal-bandwidth carriers, with a 0.5 MHz guard band between adjacent carriers and 1 MHz guard bands at the lower and upper band edges.
 - (a) What is the total bandwidth consumed by guard bands?
 - (b) What is the usable (information) bandwidth remaining for the 12 carriers?
 - (c) What is the bandwidth of each carrier?
2. A 500 MHz transponder is divided into 24 FDMA channels. Each channel has 36 MHz useful bandwidth and 4 MHz guard band, as used in typical satellite FDMA systems.
 - (a) Verify whether the full 500 MHz is used or not.
 - (b) If not fully used, compute the unused bandwidth.
 - (c) What percentage of the total transponder bandwidth is wasted?
3. A 36 MHz transponder is used by 8 FDMA carriers of equal bandwidth. The transponder requires 0.3 MHz guard band at each end and 0.2 MHz guard bands between adjacent carriers.
 - (a) Compute the total guard-band bandwidth.
 - (b) Compute the total useful bandwidth available for carriers.
 - (c) (c) Compute the bandwidth allocated to each of the 8 carriers.
4. A satellite uplink band from 6.100 GHz to 6.400 GHz is allocated to FDMA access. There must be a 5 MHz guard band at each end and 2 MHz guard bands between adjacent carriers. Each carrier requires 18 MHz RF bandwidth.
 - (a) Find the total usable band after removing edge guard bands.
 - (b) Determine the maximum number of carriers that can be accommodated.
 - (c) Compute the total guard-band bandwidth (edge plus internal).
5. In an FDMA satellite system, each earth station transmits an FM carrier occupying 30 kHz. A 1.2 MHz uplink band is available for these carriers, with 5 kHz guard bands between adjacent carriers and 10 kHz guard bands at the band edges.
 - (a) Determine the maximum number of carriers that can be accommodated.
 - (b) If 25 carriers are actually used, calculate the fraction of the available band wasted (unused).
6. An FDMA satellite link allocates each voice channel 4 kHz baseband bandwidth; an FDM hierarchy combines 300 voice channels into one wideband signal occupying 1.2 MHz. This wideband baseband then modulates a single RF carrier assigned to one earth station.
 - (a) What is the bandwidth expansion factor from a single 4 kHz voice channel to the 1.2 MHz group?
 - (b) If the transponder can support 10 such FDMA carriers (groups) with no guard bands, what total baseband equivalent voice-channel capacity does this

represent?

(c) If later 0.6 MHz of guard-band is introduced overall (leaving only 9.4 MHz for carriers), how many such carriers can now be supported?

7. A 72 MHz transponder is shared by 20 FDMA carriers. Each carrier has bandwidth B_c and requires an additional 10% of B_c on each side as an internal guard band against adjacent channel interference (i.e., occupied width per carrier is $B_c + 0.2B_c = 1.2B_c$).
 - (a) Assuming no extra guard at the transponder edges and that the 20 carriers just fit, find B_c .
 - (b) What is the total useful (non-guard) payload bandwidth?
 - (c) What fraction of the transponder bandwidth is used as guard bands?
8. A C-band transponder operates with FDMA and has a total downlink EIRP such that the maximum permissible power per carrier is 10 W when operating with 8 equal carriers (power-limited FDMA).
 - (a) What is the total RF power output of the transponder at saturation if 8 carriers at 10 W each are allowed?
 - (b) If the number of carriers increases to 16 (same back-off and total available power), what is the maximum power per carrier?
 - (c) Comment quantitatively on the reduction in carrier power in dB when going from 8 to 16 carriers.
9. A satellite transponder supports FDMA carriers whose C/N for a single-carrier operation is 22 dB. When N equal-power FDMA carriers share the transponder, intermodulation noise effectively degrades C/N by an additional 3 dB when $N = 12$.
 - (a) What is the resulting C/N in dB for the 12-carrier case?
 - (b) If C/N must not fall below 18 dB, determine the maximum number of equal-power carriers allowed assuming the degradation scales approximately as $10\log_{10}(N)$ and is 0 dB at $N = 1$.
 - (c) For your N from part (b), compute the approximate degradation in dB.
10. In an FDMA satellite system, the uplink band 6.200–6.260 GHz is divided among several carriers, each using 5 MHz of RF bandwidth plus 1 MHz guard band on each side (i.e., 7 MHz total spacing per carrier).
 - (a) Compute the total available uplink bandwidth.
 - (b) Determine the maximum number of carriers that can be accommodated.
 - (c) If only 6 carriers are used, calculate the total unused bandwidth in MHz and as a percentage of the band.

MODEL ANSWERS

1. (a) Guard bands: edges = $2 \times 1 = 2$ MHz; internal = $11 \times 0.5 = 5.5$ MHz; total = 7.5 MHz.
(b) Usable = $72 - 7.5 = 64.5$ MHz.
(c) Each carrier = $64.5/12 = 5.375$ MHz.
2. (a) Each "slot" = $36 + 4 = 40$ MHz; for 24 channels: $24 \times 40 = 960$ MHz. This exceeds 500 MHz, so such a configuration cannot fit in 500 MHz.
(b) If total band is 500 MHz and 24×36 MHz useful = 864 MHz, clearly not feasible;
maximum channels = $500/40 = 12.5$, so 12 full channels; used = $12 \times 40 = 480$ MHz; unused = $500 - 480 = 20$ MHz.
(c) Wasted percentage = $(20/500) \times 100 \approx 4\%$.
3. (a) Edge guards: $2 \times 0.3 = 0.6$ MHz; internal guards: $7 \times 0.2 = 1.4$ MHz; total = 2.0 MHz.
(b) Useful = $36 - 2 = 34$ MHz.
(c) Per carrier = $34/8 = 4.25$ MHz.
4. (a) Total band = $6.400 - 6.100 = 300$ MHz. Usable after edge guards = $300 - 2 \times 5 = 290$ MHz.
(b) Each carrier plus inter-carrier guard consumes $18 \text{ MHz} + 2 \text{ MHz} = 20 \text{ MHz}$. Max carriers = $\lfloor 290/20 \rfloor = 14$.
(c) Used by 14 carriers including internal guards = $14 \times 20 = 280$ MHz. Total guard = edges $10 \text{ MHz} +$ internal $13 \times 2 = 26 \text{ MHz} = 36 \text{ MHz}$.
5. (a) Total band = 1.2 MHz; subtract edges: $1.2 - 2 \times 10 \text{ kHz} = 1.18 \text{ MHz}$ for carriers and internal guards. Each "slot" = $30 \text{ kHz} + 5 \text{ kHz} = 35 \text{ kHz}$. Max carriers = $\lfloor 1180/35 \rfloor = 33$.
(b) If 25 used, occupied = $25 \times 35 = 875 \text{ kHz}$ inside the 1.18 MHz active region, plus 20 kHz edges = 895 kHz total. Wasted = $1.2 \text{ MHz} - 0.895 \text{ MHz} = 0.305 \text{ MHz}$. Fraction wasted $\approx 0.305/1.2 \approx 25.4\%$.
6. (a) Expansion factor = $1.2 \text{ MHz}/4 \text{ kHz} = 1200/4 = 300$.
(b) With 10 such carriers, total voice capacity = $10 \times 300 = 3000$ voice channels.
(c) If only 9.4 MHz is available and each carrier needs 1.2 MHz, max carriers = $\lfloor 9.4/1.2 \rfloor = 7$. Total voice channels = $7 \times 300 = 2100$.
7. (a) Total occupied = $20 \times 1.2B_c = 72 \text{ MHz}$, so $B_c = 72/(20 \times 1.2) = 72/24 = 3 \text{ MHz}$.
(b) Useful payload per carrier = 3 MHz, so total useful = $20 \times 3 = 60 \text{ MHz}$.
(c) Guard per carrier = $0.2 \times 3 = 0.6 \text{ MHz}$, total guard = $20 \times 0.6 = 12 \text{ MHz}$; fraction = $12/72 = 1/6 \approx 16.7\%$.
8. (a) Total power = $8 \times 10 = 80 \text{ W}$.
(b) With same total power: $P_{\text{per}} = 80/16 = 5 \text{ W}$.
(c) Reduction = $10\log_{10}(10/5) = 10\log_{10}(2) \approx 3.01 \text{ dB}$.

9. (a) Resulting C/N for 12 carriers = $22 - 3 = 19$ dB.
- (b) Degradation model: $D(N) = 10\log_{10}(N)$ dB, with $D(1) = 0$. To keep C/N ≥ 18 dB:
 $22 - D(N) \geq 18 \Rightarrow D(N) \leq 4$ dB. So $10\log_{10}(N) \leq 4 \Rightarrow \log_{10}(N) \leq 0.4 \Rightarrow N \leq 10^{0.4} \approx 2.51$. So maximum integer $N = 2$.
- (c) For $N = 2$, degradation $D(2) = 10\log_{10}(2) \approx 3.01$ dB; resulting C/N $\approx 22 - 3.01 = 18.99$ dB.
10. (a) Total available uplink bandwidth = $6.260 - 6.200 = 60$ MHz.
- (b) Each carrier requires 7 MHz spacing, so max carriers = $\lfloor 60/7 \rfloor = 8$.
- (c) For 6 carriers: occupied = $6 \times 7 = 42$ MHz. Unused = $60 - 42 = 18$ MHz. Percentage unused = $(18/60) \times 100 = 30\%$.